

Numerical View of Polynomial Systems

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Polynomials in Geometry & Algebra

Given a set of polynomials $\{p_1, \dots, p_n\} \subseteq \mathbb{R}[x_1, \dots, x_k]$, consider the problem of finding $\mathbf{x} = (x_1, \dots, x_k)$ such that,

$$p_1(\mathbf{x}) = 0,$$

$$\vdots$$

$$p_n(\mathbf{x}) = 0.$$

There are many descriptions to the solution of this problem.

The solutions \mathbf{x} form a *Variety*

$$V(\{p_1, \dots, p_n\}) = \{\mathbf{x} \mid p_1(\mathbf{x}) = \dots = p_n(\mathbf{x}) = 0\}$$

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Example

Taking $p_1(x_1, x_2) = x_1^2 + x_2^2 - 2$, and $p_2(x_1, x_2) = x_1 + x_2$, gives us

$$V(\{p_1, p_2\}) = \{(-1, 1), (1, -1)\}.$$

A more generic description is that of the *Ideal* $I \subseteq \mathbb{R}[\mathbf{x}]$, generated by $\{p_1, \dots, p_n\}$;

$$I = \langle p_1, \dots, p_n \rangle = \left\{ \sum_1^n q_i p_i \mid q_1, \dots, q_n \in \mathbb{R}[\mathbf{x}] \right\}$$

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Question

Is $\{p_1, \dots, p_n\}$ the simplest set of generators of I ?

There are in fact many "simpler" generators of I .

Gröbner Basis

A Gröbner basis for an ideal I is a set G , such that for every $p \in I$, there exist $g_1, \dots, g_k \in G$ and $h_1, \dots, h_k \in \mathbb{R}[\mathbf{x}]$ such that

$$p = h_1g_1 + \dots + h_kg_k.$$

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How does this help?

Buchberger's Algorithm

Input: A set of polynomials F which generate the ideal I .

Output: A Gröbner Basis G .

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- 6 Output G

The Matricial Representation

Rewrite the polynomials in matrix form

$$C = \begin{matrix} & x_1^d & \dots & x_k^d & \dots & x_1^d & \dots & x_{k-1} & x_k^d & \dots & x_k & 1 \\ p_1 & \left(\begin{array}{cccccccccc} * & & \dots & * & \dots & * & * & \dots & * & * \\ \vdots & & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ * & & \dots & * & \dots & * & * & \dots & * & * \\ * & & \dots & * & \dots & * & * & \dots & * & * \end{array} \right) \end{matrix}$$

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Let

$$\mathbf{x}^k = (x_1^d \dots x_k^d \quad \dots \quad x_1^2 \quad \dots \quad x_k^d \quad \dots \quad 1),$$

then

$$\begin{cases} p_1(\mathbf{x}) = 0 \\ \vdots \\ p_n(\mathbf{x}) = 0 \end{cases} \Leftrightarrow C\mathbf{x}^k = 0$$

The Matricial Representation

Buchberger's algorithm takes the following form. Take two polynomials in the system;

$$\begin{array}{l} p_i \\ p_j \end{array} \begin{pmatrix} & c_{12} & & c_1 & & c_2 & & & \\ 0 & 0 & \dots & 1 & \dots & * & \dots & * & * \\ 0 & 0 & \dots & 0 & \dots & 1 & \dots & * & * \end{pmatrix}$$

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Compute the relevant LCM of the leading terms, and modify the rows to obtain

$$\begin{array}{l} \tilde{p}_i \\ \tilde{p}_j \end{array} \begin{pmatrix} & c_{12} & & c_1 & & c_2 & & & & \\ 0 & 1 & \dots & * & \dots & * & \dots & * & * & \\ 0 & 1 & \dots & * & \dots & * & \dots & * & * & \end{pmatrix},$$

the S-polynomial, S_{ij} is the difference $\tilde{p}_i - \tilde{p}_j$.

The Matricial Representation

Update the system to

$$C = \begin{matrix} p_1 \\ \vdots \\ p_n \\ S_{i,j} \end{matrix} \begin{pmatrix} x_1^d & \dots & x_k^d & \dots & x_1^d & \dots & x_k^d & \dots & x_k & 1 \\ * & \dots & * & \dots & * & \dots & * & \dots & * & * \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ * & \dots & * & \dots & * & \dots & * & \dots & * & * \\ * & \dots & * & \dots & * & \dots & * & \dots & * & * \end{pmatrix}.$$

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Update the system to

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Repeat until

$$C = \begin{matrix} & x_1^d & \dots & x_k^d & \dots & x_1^d & \dots & x_{k-1} & x_k^d & \dots & x_k & 1 \\ \left(\begin{array}{cccccccccc} * & & \dots & * & \dots & * & * & \dots & * & \dots & * & * \\ \vdots & & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ * & & \dots & * & \dots & * & * & \dots & * & \dots & * & * \\ 0 & & \dots & 0 & \dots & 0 & * & \dots & * & \dots & * & * \end{array} \right) \end{matrix}$$

Updating C

Notice that we may write

$$\mathbf{x}^k = \begin{pmatrix} x_k^d & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ x_k^0 & 0 & \dots & 0 \\ 0 & x_k^d & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & x_k^0 & \dots & 0 \\ 0 & 0 & \dots & x_k^d \\ \vdots & \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \dots & x_k^0 \end{pmatrix} \mathbf{x}^{k-1}$$

Updating C

Which leads to

$$C\mathbf{x}^k = C \begin{pmatrix} x_k^d & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ x_k^0 & 0 & \dots & 0 \\ 0 & x_k^d & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & x_k^0 & \dots & 0 \\ 0 & 0 & \dots & x_k^d \\ \vdots & \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \dots & x_k^0 \end{pmatrix} \mathbf{x}^{k-1}$$

Numerically solving for the last variable at each step, we can iterate the process to obtain

$$C\mathbf{x}^k = C_k C_{k-1} \dots C_2 \mathbf{x}^1.$$

Initial Results

Let $p = 10^6$ and consider the system of equations

$$f_1 = x^p + y^p,$$

$$f_2 = x^p.$$

The Gröbner Basis is clearly $\{x^p, y^p\}$.

Our software takes 3.58 ms and less than 0.01 MB of memory to solve this. On the other hand SymPy takes 6.04 s and 168.7 MB.

Initial Results

Let $q = 10^4$ and consider

$$f_1 = x^{2q}z^q + x^qy^qz^q + x^qy^q,$$

$$f_2 = x^{2q}y^{2q}z^{2q} + x^{2q}x^q + x^qy^q,$$

$$f_3 = x^qy^qz^q + xz^{2q} + z^q$$

For this kind of high degree system, our software performs much better taking only 326 ms and less than 0.01 MB memory, while SymPy takes 625 ms and 5.74 MB.

Gaussian Quadrature

Consider the quadrature equations with constant weights

$$\begin{pmatrix} x_1 & x_2 & x_3 & \dots & x_k & a_1 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ x_1^k & x_2^k & x_3^k & \vdots & x_k^k & a_k \end{pmatrix}.$$

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Instead of using the S-polynomial, we can eliminate x_1 from the higher order equations by using the first one.

Question

Can Buchberger's algorithm be simplified for problems with special structure?

Conjecture

If we use $\tilde{p}_i(x)$ to eliminate x_i from $\tilde{p}_j(x)$ (with $i < j$), then the leading term of $\tilde{p}_j(x)$ is divisible by the leading term of $\tilde{p}_i(x)$ at every step of the elimination.

- 1 Parallelizing procedures in the algorithms
- 2 Ensuring the sparsity of C
- 3 Symmetric systems
 - i Higher dimensional quadrature
 - ii Orthogonal polynomials
 - iii Simplifying the algorithm
- 4 Generalizations
 - i Tensors and tensor calculus
 - ii Non-commutative polynomial systems
 - iii Semi-algebraic systems

Thank you.